# **ECE171A: Linear Control System Theory** Lecture 14: Lead-Lag Compensation

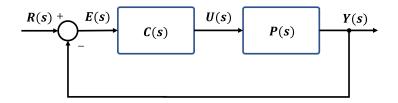
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# **Loop Shaping**



▶ Loop shaping: a trial and error procedure to choose a controller C(s) that gives a loop transfer function L(s) = C(s)P(s) with a desired shape

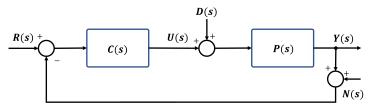
#### Backward method:

- Determine a desired loop transfer function L(s)
- Compute the controller as C(s) = L(s)/P(s)

#### Forward method:

- Adjust proportional gain  $C(s) = k_p$  to obtain desired closed-loop bandwidth
- Add stable poles and zeros to C(s) until a desired shape of L(s) is obtained

## **Design Considerations**



Tracking error with input disturbance and measurement noise:

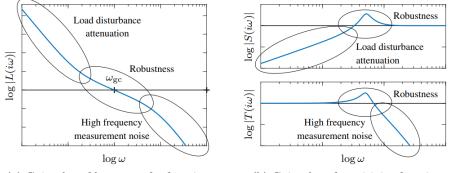
$$E(s) = \underbrace{\frac{1}{1+L(s)}}_{\text{Sensitivity } S(s)} R(s) - \frac{P(s)}{1+L(s)}D(s) + \underbrace{\frac{L(s)}{1+L(s)}}_{\text{Complementary Sensitivity } T(s)} N(s)$$

We need a loop transfer function L(s) = C(s)P(s) that leads to good closed-loop performance and good stability margins

- |L(s)| should be large at low frequencies s = jω to ensure good reference tracking and low sensitivity to input disturbances (associated with low ω)
- ► |L(s)| should be small at high frequencies  $s = j\omega$  to ensure low sensitivity to measurement noise (associated with high  $\omega$ )

# **Design Considerations**

- An ideal loop transfer function  $L(j\omega)$  should have the shape below:
  - Unit gain at gain crossover:  $|L(j\omega_g)| = 1$
  - Large gain at  $\omega < \omega_g$
  - Small gain at  $\omega > \omega_g$



(a) Gain plot of loop transfer function

(b) Gain plot of sensitivity functions

The phase margin is inversely proportional to the slope of L(jω) around gain crossover frequency ω<sub>g</sub> (transition from high gain at low ω to low gain at high ω cannot be too fast)

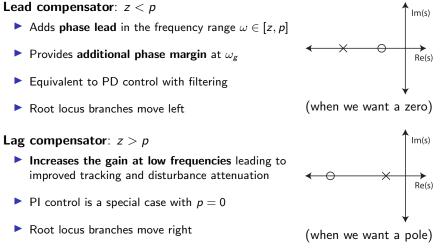
## Loop Shaping via Lead and Lag Compensation

- Loop shaping is a trial-and-error procedure
- Start with a Bode plot of the plant transfer function P(s)
- Adjust the proportional gain to choose the gain crossover frequency ω<sub>g</sub> (compromise between disturbance attenuation and measurement noise)
- Add left-half-plane poles and zeros to C(s) to shape L(s)
- ▶ The behavior around  $\omega_g$  can be changed by lead compensation
- The loop gain at low frequencies can be increased by lag compensation

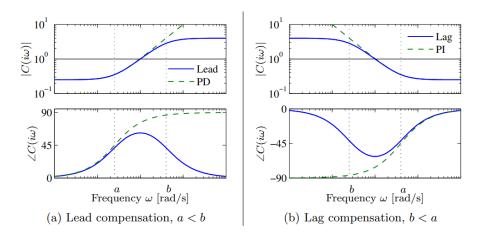
#### Lead and Lag Compensation

Consider a controller with transfer function:

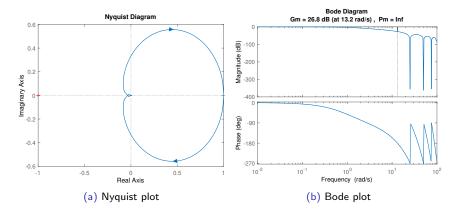
$$C(s) = k \frac{s+z}{s+p} \qquad z > 0, \ p > 0$$



## Lead and Lag Compensation



• Plant: 
$$P(s) = \frac{4(1 - e^{-s/4})}{s(s+1)}$$



## **Example 1: Tracking Performance**

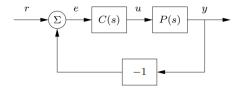
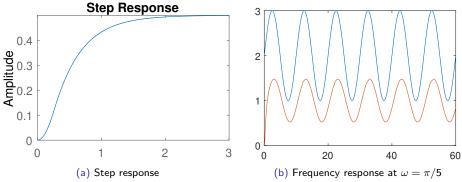
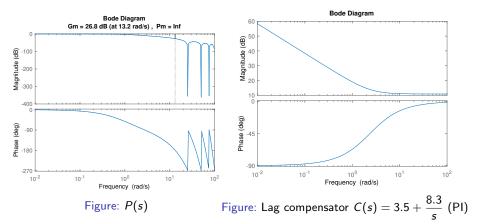


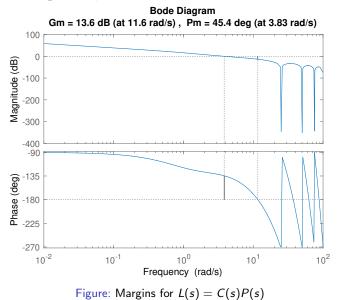
Figure: Proportional control: C(s) = 1



## **Example 1: Lag Compensation**



#### **Example 1: Lag Compensation**



#### **Example 1: Lag Compensation**

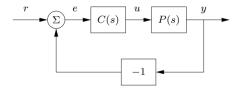
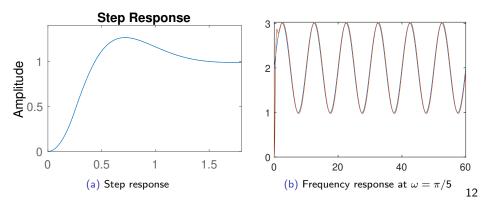


Figure: Lag compensator  $C(s) = k_p + \frac{k_i}{s}$ 

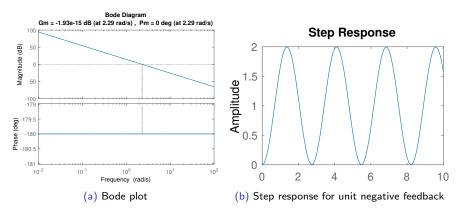


Plant:

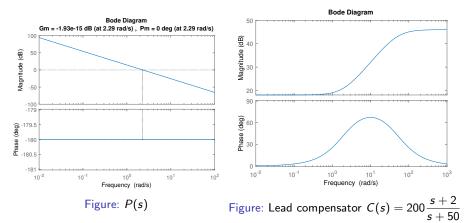
$$P(s) = \frac{r}{Js^2}, \qquad r = 0.25, \ J = 0.0475$$

Objectives:

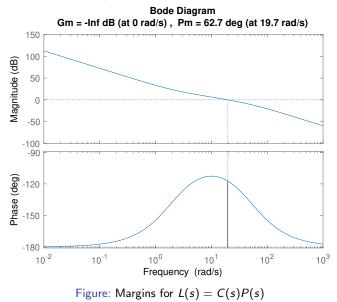
- Steady-state step error at most 1%
- Tracking error with  $\omega \leq$  10 rad/s at most 10%



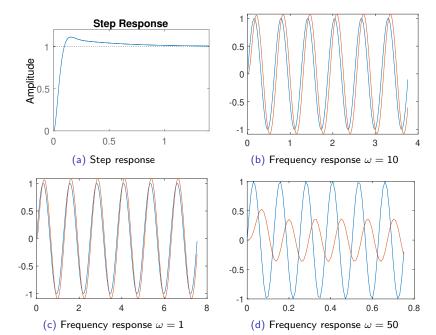
#### **Example 2: Lead Compensation**



#### **Example 2: Lead Compensation**



## **Example 2: Lead Compensation**



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Plant:

$$P(s) = \frac{1}{s(s+1)}$$

Objectives:

• Percent overshoot of at most 20%  $\Rightarrow \zeta \ge 0.5$ 

• Settling time of at most 4 sec  $\Rightarrow \zeta \omega_n \ge 1$ 

• Desired closed-loop poles:  $s_{1,2} = -1 \pm j\sqrt{3}$ 

Can we place s<sub>1,2</sub> on the root locus using lead-lag compensation?

- ▶ Is  $s_1 = -1 + j\sqrt{3}$  already on the Root Locus?
- Check via the phase condition:

$$\underline{/G(s_1)} = -\underline{/s_1} - \underline{/s_1 + 1} = -120^\circ - 90^\circ = -210^\circ$$

•  $s_1$  is not on the Root Locus and lacks 30° of phase

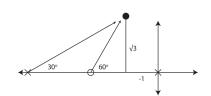
▶ Need to add 30° at  $s_1$ 

Add a zero at 60° and a pole at 30°:

$$\tan 60^\circ = \frac{\sqrt{3}}{z-1} \qquad \tan 30^\circ = \frac{\sqrt{3}}{p-1}$$

Lead compensator:

$$C(s)=\frac{s+2}{s+4}$$



• Root locus of  $L(s) = C(s)P(s) = \frac{s+2}{s(s+1)(s+4)}$ **Root Locus** 4 0.86 0.78 0.46 0.64 0.2 System: untitled1 Gain: 5.94 Pole: -0.996 + 1.72i 3 -0.93 Damping: 0.501 Overshoot (%): 16.2 Frequency (rad/s): 1.99 0.97 Imaginary Axis (seconds<sup>-1</sup>) -0.992 6 5 3 Λ -1-0.992 -2 0.97 -3 -0.93 0.86 0.78 0.64 0.24 0.46 -4 -7 -6 -5 -4 -3 -2 0 2 1 3 Real Axis (seconds<sup>-1</sup>) Final control design:  $C(s) = 6 \frac{s+2}{s}$