# ECE276B: Planning & Learning in Robotics Lecture 3: Markov Decision Processes

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## **Outline**

Markov Decision Processes

Open-Loop vs Closed-Loop Control

Partially Observable Models

#### **Markov Chain**

#### Markov Chain

Stochastic process defined by a tuple  $(\mathcal{X}, p_0, p_f)$ :

- $ightharpoonup \mathcal{X}$  is a discrete or continuous space
- $ightharpoonup p_0(\cdot)$  is a prior pdf defined on  $\mathcal{X}$
- ▶  $p_f(\cdot \mid \mathbf{x})$  is a conditional pdf defined on  $\mathcal{X}$  for given  $\mathbf{x} \in \mathcal{X}$  that specifies the stochastic process transitions
- ▶ When the state space is finite  $\mathcal{X} := \{1, ..., N\}$ :
  - ▶ the prior pdf  $p_0$  is represented by an  $N \times 1$  vector with elements:

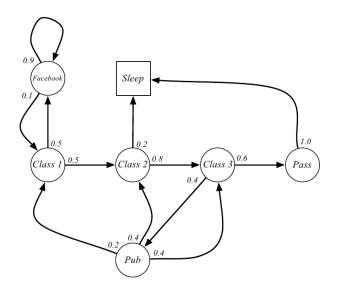
$$\mathbf{p}_{0,i} := \mathbb{P}(x_0 = i) = p_0(i)$$

 $\blacktriangleright$  the transition pdf  $p_f$  is represented by an  $N \times N$  matrix with elements:

$$P_{ij} := \mathbb{P}(x_{t+1} = j \mid x_t = i) = p_f(j \mid x_t = i)$$

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# **Example: Student Markov Chain**



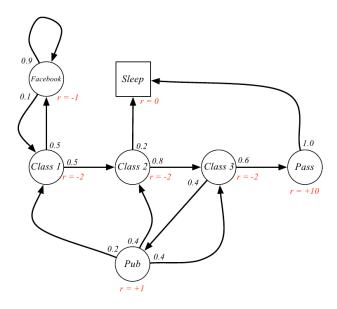
#### **Markov Reward Process**

#### Markov Reward Process

Markov chain with transition costs defined by a tuple  $(\mathcal{X}, p_0, p_f, T, \ell, \mathfrak{q}, \gamma)$ :

- $ightharpoonup \mathcal{X}$  is a discrete or continuous space
- $ightharpoonup p_0(\cdot)$  is a prior pdf defined on  $\mathcal{X}$
- ▶  $p_f(\cdot \mid \mathbf{x})$  is a conditional pdf defined on  $\mathcal{X}$  for given  $\mathbf{x} \in \mathcal{X}$  that specifies the stochastic process transitions
- T is a finite/infinite time horizon
- $\blacktriangleright$   $\ell(\mathbf{x})$  is stage cost of state  $\mathbf{x} \in \mathcal{X}$
- ightharpoonup q(x) is terminal cost of being in state x at time T
- $ightharpoonup \gamma \in [0,1]$  is a discount factor

# **Example: Student Markov Reward Process**



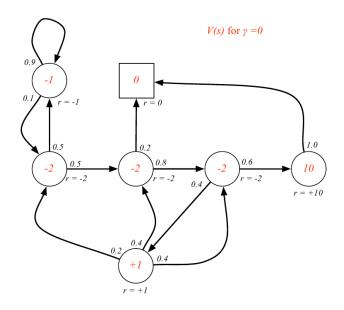
#### **MRP Value Function**

- ▶ Value function: the expected cumulative cost of an MRP starting from state  $\mathbf{x} \in \mathcal{X}$  at time t
- **Finite-horizon MRP**: trajectories terminate at fixed  $T < \infty$

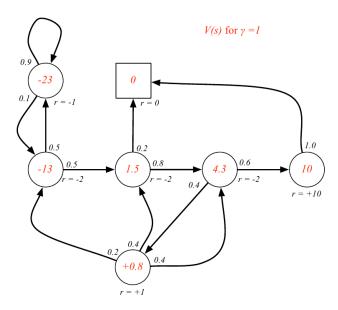
$$V_t(\mathbf{x}) := \mathbb{E}\left[\mathfrak{q}(\mathbf{x}_T) + \sum_{ au=t}^{T-1} \ell(\mathbf{x}_ au) \mid \mathbf{x}_t = \mathbf{x}
ight]$$

- Infinite-horizon MRP:
  - ▶ First-exit MRP: trajectories terminate at the first passage time  $T = \min\{t \in \mathbb{N} | \mathbf{x}_t \in \mathcal{T}\}$  to a terminal state  $\mathbf{x}_t \in \mathcal{T} \subseteq \mathcal{X}$
  - ▶ Discounted MRP: trajectories continue forever but stage costs are discounted by discount factor  $\gamma \in [0,1)$ :
    - $ightharpoonup \gamma$  close to 0 leads to myopic/greedy evaluation
    - $ightharpoonup \gamma$  close to 1 leads to nonmyopic/far-sighted evaluation
    - lacktriangle Mathematically convenient since discounting avoids infinite costs as  $T o\infty$
  - ► Average-cost MRP: trajectories continue forever and the value function is the expected average stage cost

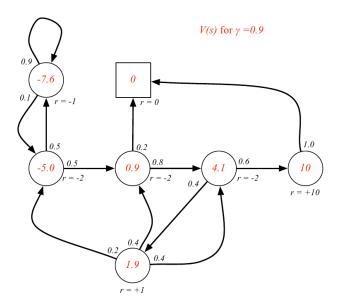
# **Example: Student MRP Value Function**



# **Example: Student MRP Value Function**



# **Example: Student MRP Value Function**



#### **Markov Decision Process**

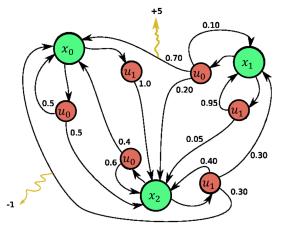
#### Markov Decision Process

Markov Reward Process with controlled transitions defined by a tuple  $(\mathcal{X}, \mathcal{U}, p_0, p_f, T, \ell, \mathfrak{q}, \gamma)$ 

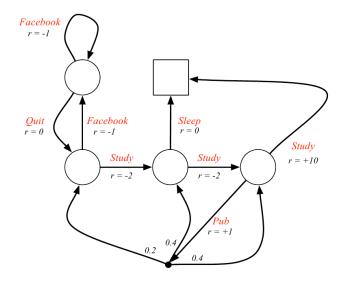
- $ightharpoonup \mathcal{X}$  is a discrete or continuous state space
- $ightharpoonup \mathcal{U}$  is a discrete or continuous control space
- $ightharpoonup p_0(\cdot)$  is a prior pdf defined on  $\mathcal{X}$
- ▶  $p_f(\cdot \mid \mathbf{x}_t, \mathbf{u}_t)$  is a conditional pdf defined on  $\mathcal{X}$  for given  $\mathbf{x}_t \in \mathcal{X}$  and  $\mathbf{u}_t \in \mathcal{U}$  (matrices  $P^u$  with elements  $P^u_{ii} := p_f(j \mid x_t = i, u_t = u)$  in finite-dim case)
- T is a finite or infinite time horizon
- lacksquare  $\ell(\mathbf{x}, \mathbf{u})$  is stage cost of applying control  $\mathbf{u} \in \mathcal{U}$  in state  $\mathbf{x} \in \mathcal{X}$
- ightharpoonup q(x) is terminal cost of being in state x at time T
- $ightharpoonup \gamma \in [0,1]$  is a discount factor

# **Example: Markov Decision Process**

A control  $\mathbf{u}_t$  applied in state  $\mathbf{x}_t$  determines the next state  $\mathbf{x}_{t+1}$  and the stage cost  $\ell(\mathbf{x}_t, \mathbf{u}_t)$ 



## **Example: Student Markov Decision Process**



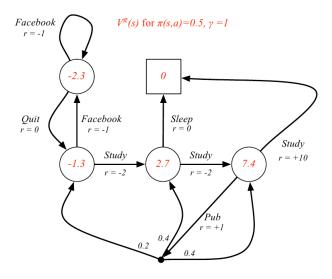
## **MDP Control Policy and Value Function**

- ▶ Control policy: a function  $\pi$  that maps a time step  $t \in \mathbb{N}$  and a state  $\mathbf{x} \in \mathcal{X}$  to a feasible control input  $\mathbf{u} \in \mathcal{U}$
- ▶ Value function: expected cumulative cost of a policy  $\pi$  applied to an MDP with initial state  $\mathbf{x} \in \mathcal{X}$  at time t:
- **Finite-horizon MDP**: trajectories terminate at fixed  $T < \infty$ :

$$V^\pi_t(\mathsf{x}) := \mathbb{E}\left[\mathfrak{q}(\mathsf{x}_{\mathcal{T}}) + \sum_{ au=t}^{\mathcal{T}-1} \ell(\mathsf{x}_{ au}, \pi_{ au}(\mathsf{x}_{ au})) \mid \mathsf{x}_t = \mathsf{x}
ight]$$

- ▶ Infinite-horizon MDP: as  $T \to \infty$ , optimal policies become stationary, i.e.,  $\pi := \pi_0 \equiv \pi_1 \equiv \cdots$ 
  - ▶ First-exit MDP: trajectories terminate at the first passage time  $T = \min\{t \in \mathbb{N} | \mathbf{x}_t \in \mathcal{T}\}$  to a terminal state  $\mathbf{x}_t \in \mathcal{T} \subseteq \mathcal{X}$
  - **Discounted MDP**: trajectories continue forever but stage costs are discounted by a factor  $\gamma \in [0,1)$
  - Average-cost MDP: trajectories continue forever and the value function is the expected average stage cost

## **Example: Value Function of Student MDP**



#### **Alternative Cost Formulations**

**Noise-dependent costs**: stage costs  $\ell'$  depend on motion noise  $\mathbf{w}_t$ :

$$V_0^\pi(\mathbf{x}) := \mathbb{E}_{\mathbf{w}_{0:T},\mathbf{x}_{1:T}} \left[ \mathfrak{q}(\mathbf{x}_T) + \sum_{t=0}^{T-1} \ell'(\mathbf{x}_t,\pi_t(\mathbf{x}_t),\mathbf{w}_t) \mid \mathbf{x}_0 = \mathbf{x} 
ight]$$

Using the pdf  $p_w(\cdot \mid \mathbf{x}_t, \mathbf{u}_t)$  of  $\mathbf{w}_t$ , this is equivalent to our formulation:

$$\ell(\mathbf{x}_t, \mathbf{u}_t) := \mathbb{E}_{\mathbf{w}_t \mid \mathbf{x}_t, \mathbf{u}_t} \left[ \ell'(\mathbf{x}_t, \mathbf{u}_t, \mathbf{w}_t) \right] = \int \ell(\mathbf{x}_t, \mathbf{u}_t, \mathbf{w}_t) \rho_w(\mathbf{w}_t \mid \mathbf{x}_t, \mathbf{u}_t) d\mathbf{w}_t$$

The expectation can be computed if  $p_w$  is known or approximated.

▶ **Joint cost-state pdf**: allow random costs  $\ell'$  with joint pdf  $p(\mathbf{x}', \ell' \mid \mathbf{x}, \mathbf{u})$ . This is equivalent to our formulation as follows:

$$p_f(\mathbf{x}' \mid \mathbf{x}, \mathbf{u}) := \int p(\mathbf{x}', \ell' \mid \mathbf{x}, \mathbf{u}) d\ell'$$

$$\ell(\mathbf{x}, \mathbf{u}) := \mathbb{E}\left[\ell' \mid \mathbf{x}, \mathbf{u}\right] = \int \int \ell' p(\mathbf{x}', \ell' \mid, \mathbf{x}, \mathbf{u}) d\mathbf{x}' d\ell'$$

#### **Alternative Motion-Model Formulations**

- ► Time-lag motion model:  $\mathbf{x}_{t+1} = f_t(\mathbf{x}_t, \mathbf{x}_{t-1}, \mathbf{u}_t, \mathbf{u}_{t-1}, \mathbf{w}_t)$
- ► Can be converted to the standard form via state augmentation
- ▶ Let  $\mathbf{y}_t := \mathbf{x}_{t-1}$  and  $\mathbf{s}_t := \mathbf{u}_{t-1}$  and define the augmented dynamics:

$$ilde{\mathbf{x}}_{t+1} := egin{bmatrix} \mathbf{x}_{t+1} \\ \mathbf{y}_{t+1} \\ \mathbf{s}_{t+1} \end{bmatrix} = egin{bmatrix} f_t(\mathbf{x}_t, \mathbf{y}_t, \mathbf{u}_t, \mathbf{s}_t, \mathbf{w}_t) \\ \mathbf{x}_t \\ \mathbf{u}_t \end{bmatrix} =: ilde{f}_t( ilde{\mathbf{x}}_t, \mathbf{u}_t, \mathbf{w}_t)$$

► This procedure works for an arbitrary number of time lags but the dimension of the state space grows and increases the computational burden exponentially ("curse of dimensionality")

#### **Alternative Motion-Model Formulations**

- ▶ System dynamics:  $\mathbf{x}_{t+1} = f_t(\mathbf{x}_t, \mathbf{u}_t, \mathbf{w}_t)$
- **▶ Correlated Disturbance**: **w**<sub>t</sub> correlated across time (colored noise):

$$\mathbf{y}_{t+1} = A_t \mathbf{y}_t + \mathbf{\xi}_t$$
  
 $\mathbf{w}_t = C_t \mathbf{y}_{t+1}$ 

where  $A_t$ ,  $C_t$  are known and  $\xi_t$  are independent random variables

▶ Augmented state:  $\tilde{\mathbf{x}}_t := (\mathbf{x}_t, \mathbf{y}_t)$  with dynamics:

$$\tilde{\mathbf{x}}_{t+1} = \begin{bmatrix} \mathbf{x}_{t+1} \\ \mathbf{y}_{t+1} \end{bmatrix} = \begin{bmatrix} f_t(\mathbf{x}_t, \mathbf{u}_t, C_t(A_t\mathbf{y}_t + \boldsymbol{\xi}_t)) \\ A_t\mathbf{y}_t + \boldsymbol{\xi}_t \end{bmatrix} =: \tilde{f}_t(\tilde{\mathbf{x}}_t, \mathbf{u}_t, \boldsymbol{\xi}_t)$$

**State estimator**:  $\mathbf{y}_t$  must be observed at time t, which can be done using a state estimator

# MDP Notation and Terminology (Summary)

$t \in \{0, \dots, T\}$ $\mathbf{x} \in \mathcal{X}$ $\mathbf{u} \in \mathcal{U}$	discrete time discrete/continuous state discrete/continuous control
$p_0(\mathbf{x})$ $p_f(\mathbf{x}' \mid \mathbf{x}, \mathbf{u})$	prior probability density function defined on ${\mathcal X}$ transition/motion model
$\ell(\mathbf{x}, \mathbf{u})$ $\mathfrak{q}(\mathbf{x})$	stage cost of choosing control $\mathbf{u}$ in state $\mathbf{x}$ terminal cost at state $\mathbf{x}$
$egin{aligned} \pi_t(\mathbf{x}) \ V_t^\pi(\mathbf{x}) \end{aligned}$	control policy: <b>function</b> from state ${\bf x}$ at time $t$ to control ${\bf u}$ value function: <b>expected cumulative cost</b> of starting at state ${\bf x}$ at time $t$ and acting according to $\pi$
$\pi_t^*(\mathbf{x}) \ V_t^*(\mathbf{x})$	optimal control policy optimal value function

# MDP Finite-horizon Optimal Control (Summary)

#### Finite-horizon Optimal Control

The finite-horizon optimal control problem in an MDP  $(\mathcal{X}, \mathcal{U}, p_0, p_f, T, \ell, \mathfrak{q}, \gamma)$  with initial state  $\mathbf{x}$  at time t is:

$$\begin{aligned} & \min_{\pi_{t:T-1}} \ V_t^{\pi}(\mathbf{x}) := \mathbb{E}_{\mathbf{x}_{t+1:T}} \left[ \gamma^{T-t} \mathfrak{q}(\mathbf{x}_T) + \sum_{\tau=t}^{T-1} \gamma^{\tau-t} \ell(\mathbf{x}_{\tau}, \pi_{\tau}(\mathbf{x}_{\tau})) \ \middle| \ \mathbf{x}_t = \mathbf{x} \right] \\ & \text{s.t.} \ \ \mathbf{x}_{\tau+1} \sim p_f(\cdot \mid \mathbf{x}_{\tau}, \pi_{\tau}(\mathbf{x}_{\tau})), \qquad \tau = t, \dots, T-1 \\ & \mathbf{x}_{\tau} \in \mathcal{X}, \ \ \pi_{\tau}(\mathbf{x}_{\tau}) \in \mathcal{U} \end{aligned}$$

## **Outline**

Markov Decision Processes

Open-Loop vs Closed-Loop Control

Partially Observable Models

# **Open-Loop vs Closed-Loop Control**

- ▶ Open-loop policy: control inputs  $\mathbf{u}_{0:T-1}$  are determined at once at time 0 as a function of  $\mathbf{x}_0$  and do not change online depending on  $\mathbf{x}_t$
- ▶ Closed-loop policy: control inputs are determined "just-in-time" as a function  $\pi_t$  of the current state  $\mathbf{x}_t$
- ightharpoonup Open-loop control is a special case of closed-loop control that disregards the state  $\mathbf{x}_t$  and, hence, never gives better performance
- ▶ In the absence of motion noise and in a special linear quadratic Gaussian (LQG) case, open-loop and closed-loop control have the same performance
- Open-loop control is computationally much cheaper than closed-loop control. Consider a discrete-space example with  $|\mathcal{X}|=10$  states,  $|\mathcal{U}|=10$  control inputs, planning horizon T=4, and given  $x_0$ :
  - ▶ There are  $|\mathcal{U}|^T = 10^4$  open-loop strategies
  - ▶ There are  $|\mathcal{U}|(|\mathcal{U}|^{|\mathcal{X}|})^{T-1} = |\mathcal{U}|^{|\mathcal{X}|(T-1)+1} = 10^{31}$  closed-loop strategies
- ▶ Open-loop feedback control (OLFC) recomputes a new open-loop sequence  $\mathbf{u}_{t:T-1}$  online, whenever a new state  $\mathbf{x}_t$  is available. OLFC is guaranteed to perform better than open-loop control and is computationally more efficient than closed-loop control.

# **Example: Chess Strategy Optimization**

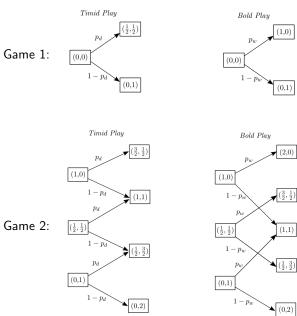
- ▶ **Objective**: come up with a strategy that maximizes the chances of winning a 2 game chess match
- Possible outcomes:
  - Win/Lose: 1 point for the winner, 0 for the loser
  - Draw: 0.5 points for each player
  - If the score is equal after 2 games, the players continue playing until one wins (sudden death)
- Playing styles:
  - **Timid**: draw with probability  $p_d$  and lose with probability  $(1 p_d)$
  - **Bold**: win with probability  $p_w$  and lose with probability  $(1 p_w)$
  - **Assumption**:  $p_d > p_w$

#### **Chess Match Model**

- **State**  $x_t$ : 2-D vector with our and the opponent's score after the t-th game
- ▶ Control  $u_t \in \mathcal{U} = \{ timid, bold \}$
- **Noise**  $w_t$ : score of the next game
- ightharpoonup Since timid play does not make sense during the sudden death stage, the planning horizon is T=2
- ▶ We can construct a **time-dependent motion model**  $P^u_{ijt}$  for  $t \in \{0,1\}$  (shown on the next slide)
- ▶ **Cost**: minimize loss probability:  $-P_{win} = \mathbb{E}_{\mathbf{x}_{1:2}} \left[ \mathfrak{q}(\mathbf{x}_2) + \sum_{t=0}^{1} \ell(\mathbf{x}_t, u_t) \right]$ , where

$$\ell(\mathbf{x},u) = 0 \quad \text{and} \quad \mathfrak{q}(\mathbf{x}) = \begin{cases} -1 & \text{if } \mathbf{x} = \left(\frac{3}{2},\frac{1}{2}\right) \text{ or } (2,0) \\ -p_w & \text{if } \mathbf{x} = (1,1) \\ 0 & \text{if } \mathbf{x} = \left(\frac{1}{2},\frac{3}{2}\right) \text{ or } (0,2) \end{cases}$$

## **Chess Transition Probabilities**



# **Open-Loop Chess Strategy**

- ► There are 4 possible open-loop policies:
  - 1. timid-timid:  $P_{win} = p_d^2 p_w$
  - 2. bold-bold:  $P_{win} = p_w^2 + p_w(1 p_w)p_w + (1 p_w)p_wp_w = p_w^2(3 2p_w)$
  - 3. bold-timid:  $P_{win} = p_w p_d + p_w (1 p_d) p_w$
  - 4. timid-bold:  $P_{win} = p_d p_w + (1 p_d) p_w^2$
- ▶ Since  $p_d^2 p_w \le p_d p_w \le p_d p_w + (1 p_d) p_w^2$ , timid-timid is not optimal
- The best achievable winning probability is:

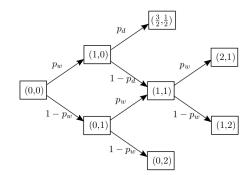
$$P_{win}^* = \max\{\overbrace{p_w^2(3 - 2p_w)}^{\text{bold-bold}}, \overbrace{p_d p_w + (1 - p_d)p_w^2}^{3. \text{ or } 4.}\}$$

$$= p_w^2 + p_w(1 - p_w) \max\{2p_w, p_d\}$$

- ▶ If  $p_w \le 0.5$ , then  $P_{win}^* \le 0.5$ 
  - For  $p_w = 0.45$  and  $p_d = 0.9$ ,  $P_{win}^* = 0.43$
  - For  $p_w = 0.5$  and  $p_d = 1.0$ ,  $P_{win}^* = 0.5$
- If  $p_d > 2p_w$ , bold-timid and timid-bold are optimal open-loop policies; otherwise bold-bold is optimal

# **Closed-Loop Chess Strategy**

- ► There are 16 closed-loop policies
- Consider one option: play timid if and only if ahead (it will turn out that this is optimal)



- The probability of winning is:  $P_{win} = p_d p_w + p_w ((1 p_d) p_w + p_w (1 p_w)) = p_w^2 (2 p_w) + p_w (1 p_w) p_d$
- ▶ In the closed-loop case, we can achieve  $P_{win}$  larger than 0.5 even when  $p_w$  is less than 0.5:
  - For  $p_w = 0.45$  and  $p_d = 0.9$ ,  $P_{win} = 0.5$
  - For  $p_w = 0.5$  and  $p_d = 1.0$ ,  $P_{win} = 0.625$

## **Outline**

Markov Decision Processes

Open-Loop vs Closed-Loop Contro

Partially Observable Models

#### **Hidden Markov Model**

#### Hidden Markov Model

Markov Chain with partially observable states defined by tuple  $(\mathcal{X}, \mathcal{Z}, p_0, p_f, p_h)$ 

- $\triangleright$   $\mathcal{X}$  is a discrete or continuous state space
- $ightharpoonup \mathcal{Z}$  is a discrete or continuous observation space
- $ightharpoonup p_0(\cdot)$  is a prior pdf defined on  $\mathcal{X}$
- ▶  $p_f(\cdot \mid \mathbf{x}_t)$  is a conditional pdf defined on  $\mathcal{X}$  for given  $\mathbf{x}_t \in \mathcal{X}$  (matrix P with  $P_{ij} = p_f(j \mid x_t = i)$  in finite-dim case)
- ▶  $p_h(\cdot \mid \mathbf{x}_t)$  is a conditional pdf defined on  $\mathcal{Z}$  for given  $\mathbf{x}_t \in \mathcal{X}$  (matrix O with  $O_{ij} := p_h(j \mid x_t = i)$  in finite-dim case)

## Partially Observable Markov Decision Process

# Partially Observable Markov Decision Process

Markov Decision Process with partially observable states defined by tuple  $(\mathcal{X}, \mathcal{U}, \mathcal{Z}, p_0, p_f, p_h, T, \ell, \mathfrak{q}, \gamma)$ 

- $ightharpoonup \mathcal{X}$  is a discrete or continuous state space
- $ightharpoonup \mathcal{U}$  is a discrete or continuous control space
- $ightharpoonup \mathcal{Z}$  is a discrete or continuous observation space
- $ightharpoonup p_0(\cdot)$  is a prior pdf defined on  $\mathcal{X}$
- ▶  $p_f(\cdot \mid \mathbf{x}_t, \mathbf{u}_t)$  is a conditional pdf defined on  $\mathcal{X}$  for given  $\mathbf{x}_t \in \mathcal{X}$  and  $\mathbf{u}_t \in \mathcal{U}$  (matrices  $P^u$  with elements  $P^u_{ij} = p_f(j \mid x_t = i, u_t = u)$  in finite-dim case)
- ▶  $p_h(\cdot \mid \mathbf{x}_t)$  is a conditional pdf defined on  $\mathcal{Z}$  for given  $\mathbf{x}_t \in \mathcal{X}$  (matrix O with  $O_{ij} := p_h(j \mid x_t = i)$  in finite-dim case)
- T is a finite/infinite time horizon
- $ightharpoonup \ell(\mathbf{x}, \mathbf{u})$  is stage cost of applying control  $\mathbf{u} \in \mathcal{U}$  in state  $\mathbf{x} \in \mathcal{X}$
- $\triangleright$  q(x) is terminal cost of being in state x at time T
- $ightharpoonup \gamma \in [0,1]$  is a discount factor

# **Comparison of Markov Models**

	observed	partially observed
uncontrolled	Markov Chain/MRP	HMM
controlled	MDP	POMDP

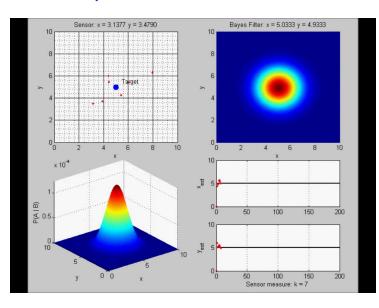
- ► Markov Chain + Partial Observability = HMM
- ▶ Markov Chain + Control = MDP
- Markov Chain + Partial Observability + Control = HMM + Control = MDP + Partial Observability = POMDP

## **Bayes Filter**

- A probabilistic inference technique for summarizing information  $\mathbf{i}_t := (\mathbf{z}_{0:t}, \mathbf{u}_{0:t-1})$  about a partially observable state  $\mathbf{x}_t$
- ▶ The Bayes filter keeps track of:  $\frac{p_{t|t}(\mathbf{x}_t) := p(\mathbf{x}_t \mid \mathbf{z}_{0:t}, \mathbf{u}_{0:t-1})}{p_{t+1|t}(\mathbf{x}_{t+1}) := p(\mathbf{x}_{t+1} \mid \mathbf{z}_{0:t}, \mathbf{u}_{0:t})}$
- Derived using total probability, conditional probability, and Bayes rule based on the motion and observation models of the system
- ▶ Motion model:  $\mathbf{x}_{t+1} = f(\mathbf{x}_t, \mathbf{u}_t, \mathbf{w}_t) \sim p_f(\cdot \mid \mathbf{x}_t, \mathbf{u}_t)$
- ▶ Observation model:  $\mathbf{z}_t = h(\mathbf{x}_t, \mathbf{v}_t) \sim p_h(\cdot \mid \mathbf{x}_t)$
- Bayes filter: consists of predict and update steps:

$$p_{t+1|t+1}(\mathbf{x}_{t+1}) = \underbrace{\frac{1}{p(\mathbf{z}_{t+1}|\mathbf{z}_{0:t},\mathbf{u}_{0:t})} p_h(\mathbf{z}_{t+1} \mid \mathbf{x}_{t+1})}_{\text{Update}} \underbrace{\int p_f(\mathbf{x}_{t+1} \mid \mathbf{x}_t,\mathbf{u}_t) p_{t|t}(\mathbf{x}_t) d\mathbf{x}_t}_{\text{Predict: } p_{t+1|t}(\mathbf{x}_{t+1})}$$

## **Bayes Filter Example**



## **Equivalence of POMDPs and MDPs**

- A POMDP  $(\mathcal{X}, \mathcal{U}, \mathcal{Z}, p_0, p_f, p_h, T, \ell, \mathfrak{q}, \gamma)$  is equivalent to an MDP  $(\mathcal{P}(\mathcal{X}), \mathcal{U}, p_0, p_{\psi}, T, \bar{\ell}, \bar{\mathfrak{q}}, \gamma)$  such that:
  - **State space**:  $\mathcal{P}(\mathcal{X})$  is the **continuous** space of pdfs over  $\mathcal{X}$ 
    - ▶ If  $\mathcal{X}$  is continuous, then  $\mathcal{P}(\mathcal{X}) := \{p : \mathcal{X} \to \mathbb{R}_{\geq 0} \mid \int p(\mathbf{x}) d\mathbf{x} = 1\}$
    - $\qquad \qquad \mathbf{If} \ |\mathcal{X}| = \mathbf{N}, \ \mathsf{then} \ \mathcal{P}(\mathcal{X}) := \{ \mathbf{p} \in [0,1]^{\mathbf{N}} \ | \ \mathbf{1}^{\top} \mathbf{p} = 1 \}$
  - ▶ Initial state:  $p_0 \in \mathcal{P}(\mathcal{X})$
  - **Motion model**: the Bayes filter  $p_{t+1|t+1} = \psi(p_{t|t}, \mathbf{u}_t, \mathbf{z}_{t+1})$  acts as a motion model for  $p_{t|t}$  with motion noise given by the observations  $\mathbf{z}_{t+1}$  with density:

$$\eta(\mathbf{z} \mid p_{t|t}, \mathbf{u}_t) := \int \int p_h(\mathbf{z} \mid \mathbf{x}_{t+1}) p_f(\mathbf{x}_{t+1} \mid \mathbf{x}_t, \mathbf{u}_t) p_{t|t}(\mathbf{x}_t) d\mathbf{x}_t d\mathbf{x}_{t+1}$$

▶ **Cost**: the equivalent MDP stage and terminal cost functions are the expected values of the POMDP stage and terminal costs:

$$ar{\ell}(p,\mathbf{u}) := \int \ell(\mathbf{x},\mathbf{u})p(\mathbf{x})d\mathbf{x}$$
  $ar{\mathfrak{q}}(p) := \int \mathfrak{q}(\mathbf{x})p(\mathbf{x})d\mathbf{x}$ 

## **POMDP Finite-horizon Optimal Control**

 $\blacktriangleright$  POMDP  $(\mathcal{X}, \mathcal{U}, \mathcal{Z}, p_0, p_f, p_h, T, \ell, \mathfrak{q}, \gamma)$ :

$$\min_{\boldsymbol{\pi}_{0:T-1}} \mathbb{E} \left[ \gamma^{T} \mathfrak{q}(\mathbf{x}_{T}) + \sum_{t=0}^{T-1} \gamma^{t} \ell(\mathbf{x}_{t}, \mathbf{u}_{t}) \right] \\
\text{s.t.} \quad \mathbf{x}_{t+1} \sim p_{f}(\cdot \mid \mathbf{x}_{t}, \mathbf{u}_{t}), \qquad t = 0, \dots, T-1 \\
\mathbf{z}_{t+1} \sim p_{h}(\cdot \mid \mathbf{x}_{t}), \qquad t = 0, \dots, T-1 \\
\mathbf{u}_{t} \sim \pi_{t}(\cdot \mid \mathbf{i}_{t}), \qquad t = 0, \dots, T-1 \\
\mathbf{x}_{0} \sim p_{0}(\cdot)$$

▶ Equivalent MDP  $(\mathcal{P}(\mathcal{X}), \mathcal{U}, p_0, p_{\psi}, T, \bar{\ell}, \bar{\mathfrak{q}}, \gamma)$  with state  $p_{t|t}$ :

$$\min_{\substack{\pi_{0:T-1}}} V_0^{\pi}(p_0) = \mathbb{E} \left[ \gamma^T \overline{\mathfrak{q}}(p_{T|T}) + \sum_{t=0}^{T-1} \gamma^t \overline{\ell}(p_{t|t}, \mathbf{u}_t) \right] \\
\text{s.t.} \quad p_{t+1|t+1} = \psi(p_{t|t}, \mathbf{u}_t, \mathbf{z}_{t+1}), \quad t = 0, \dots, T-1 \\
\mathbf{z}_{t+1} \sim \eta(\cdot \mid p_{t|t}, \mathbf{u}_t), \qquad t = 0, \dots, T-1 \\
u_t \sim \pi_t(\cdot \mid p_{t|t}), \qquad t = 0, \dots, T-1$$

 Due to the equivalence between POMDPs and MDPs, we will focus exclusively on MDPs